

Support for Multi-Homing and Robust Delivery Services Within MobilityFirst Future Internet Architecture

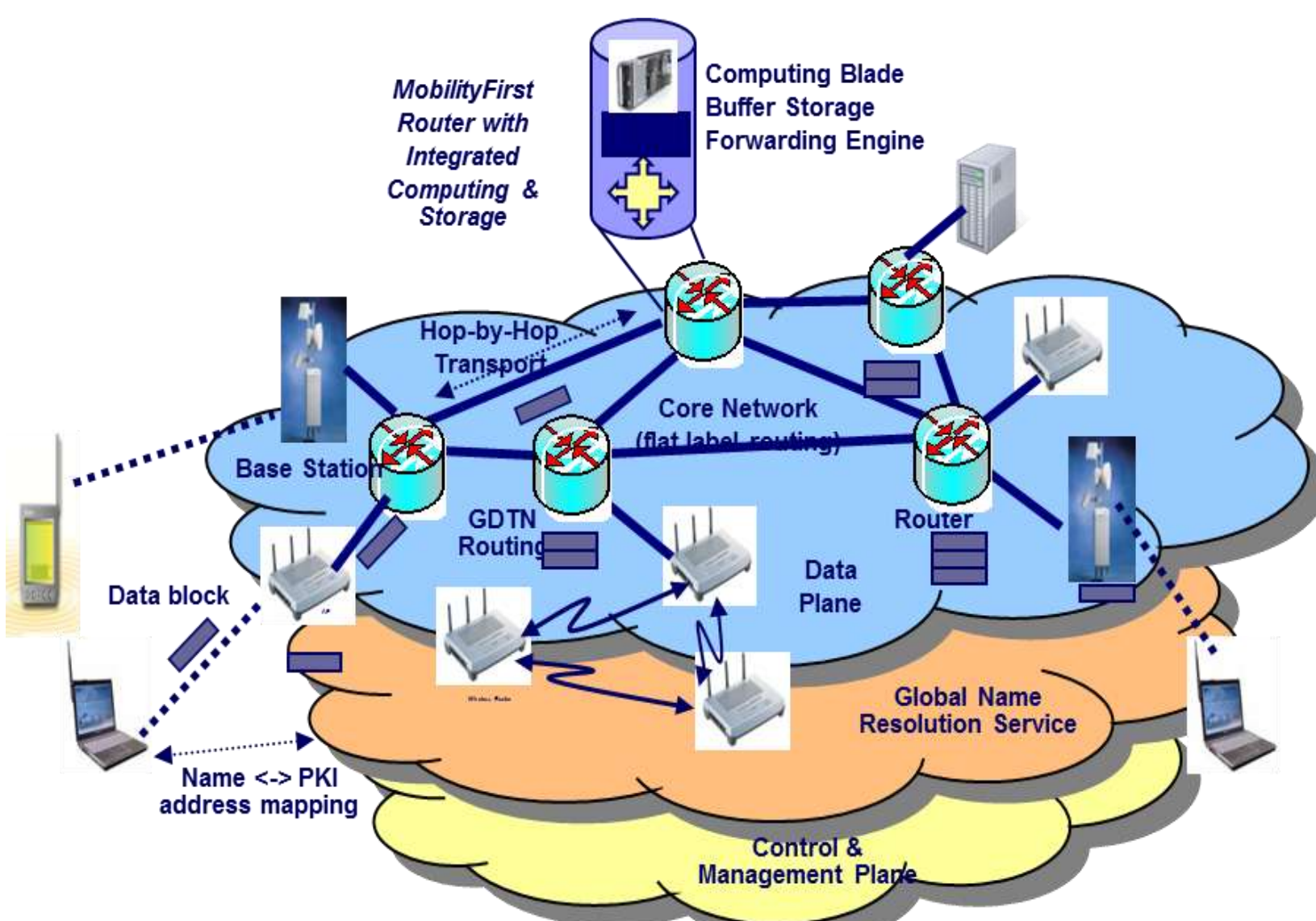
Chunhui Zhang*, Kai Su, Kiran Nagaraja, Guanling Chen*, Samuel Nelson,
Ivan Seskar, Dipankar Raychaudhuri

Introduction

Historic shift from PC's to mobile computing and embedded devices
~4 B Cell phones vs. ~1 B PC's in 2010

MobilityFirst Arch designed to meet emerging mobile/wireless service requirements at scale (Very distinct from today's TCP/IP)

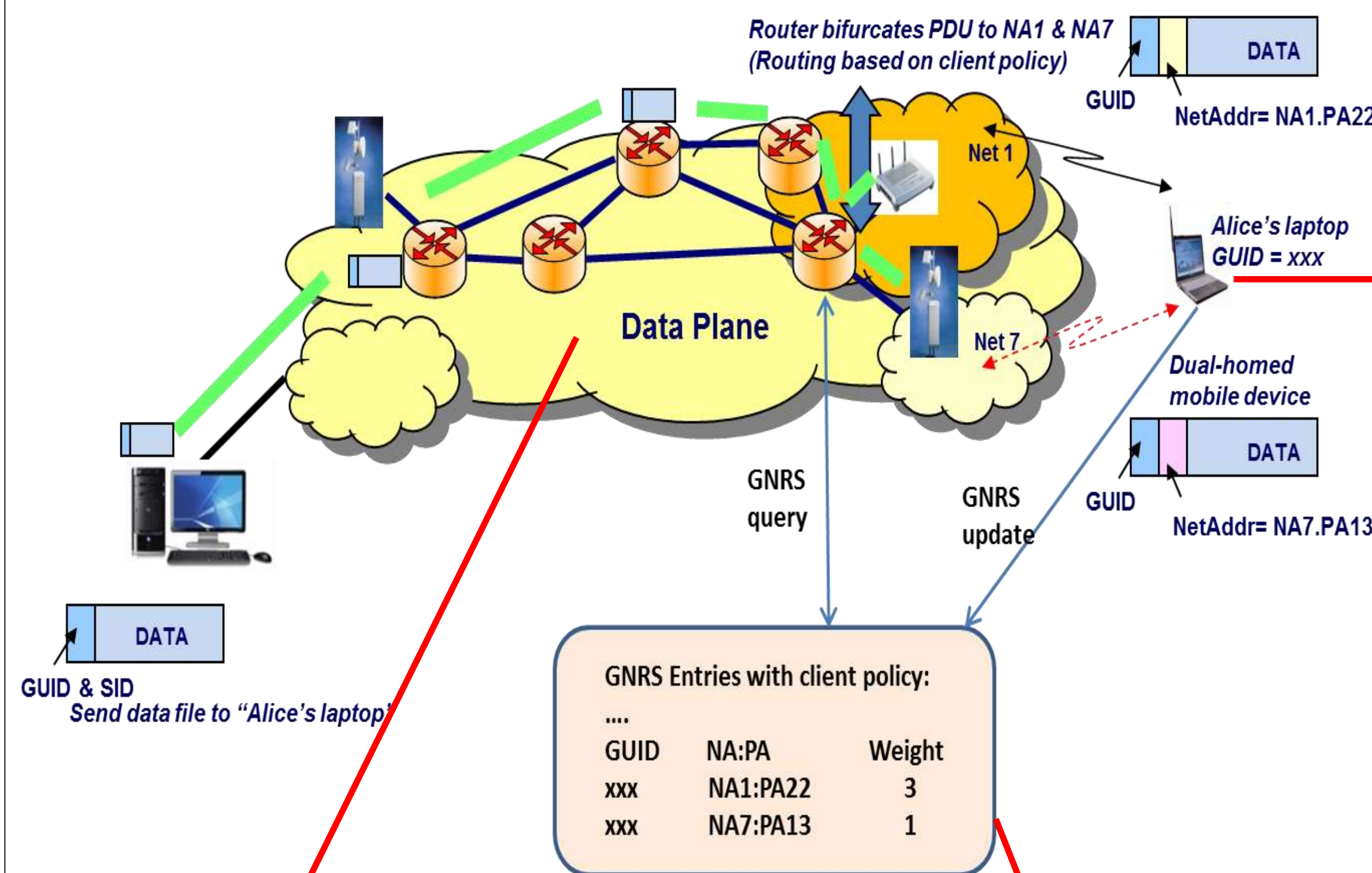
- Separation of naming and addressing
- Storage-aware routing
- Hop-by-hop link level data transfer
- Client multi-homing support



Demo Scenario

Reliable Delivery Services to Multi-Homed Host

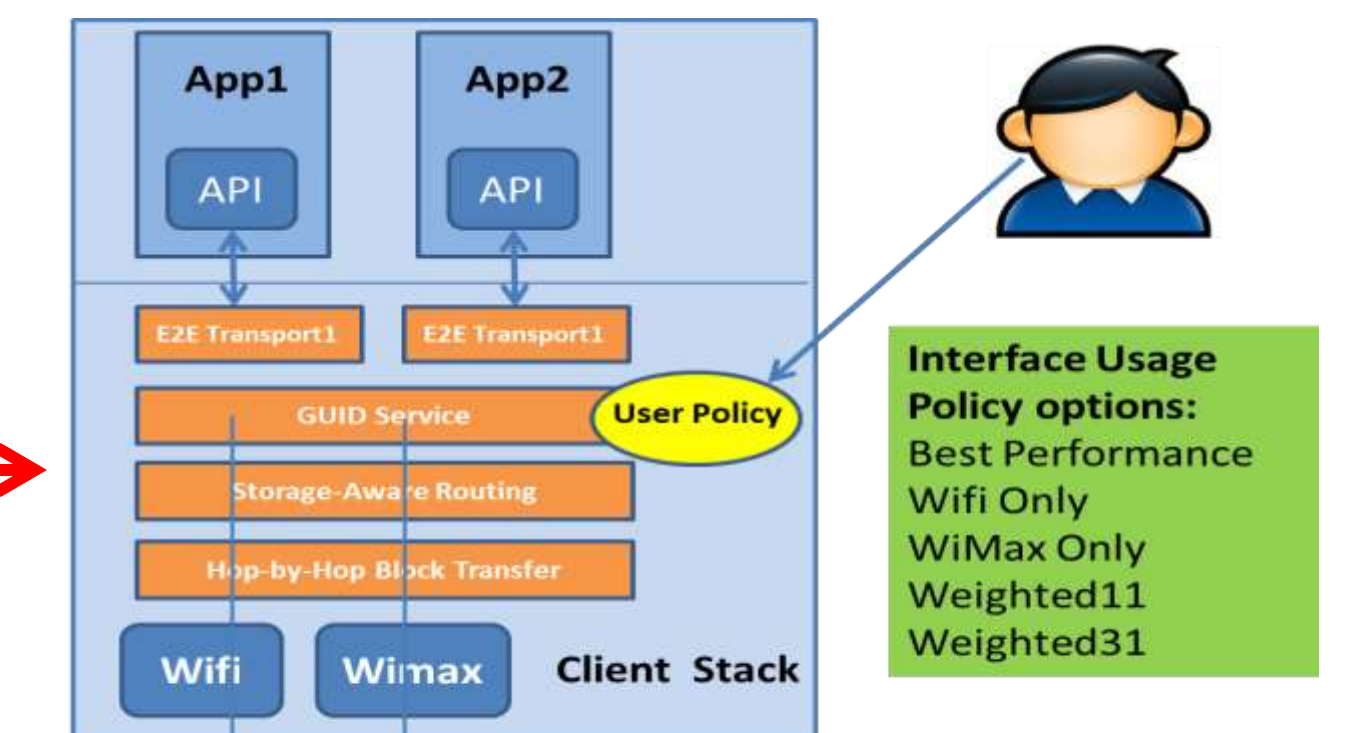
- Storage aware routing - exploits in network storage and adapts across wired, wireless and DTN-type networks
- Multi-homing support – (receiver)weighted routing to multiple endpoints



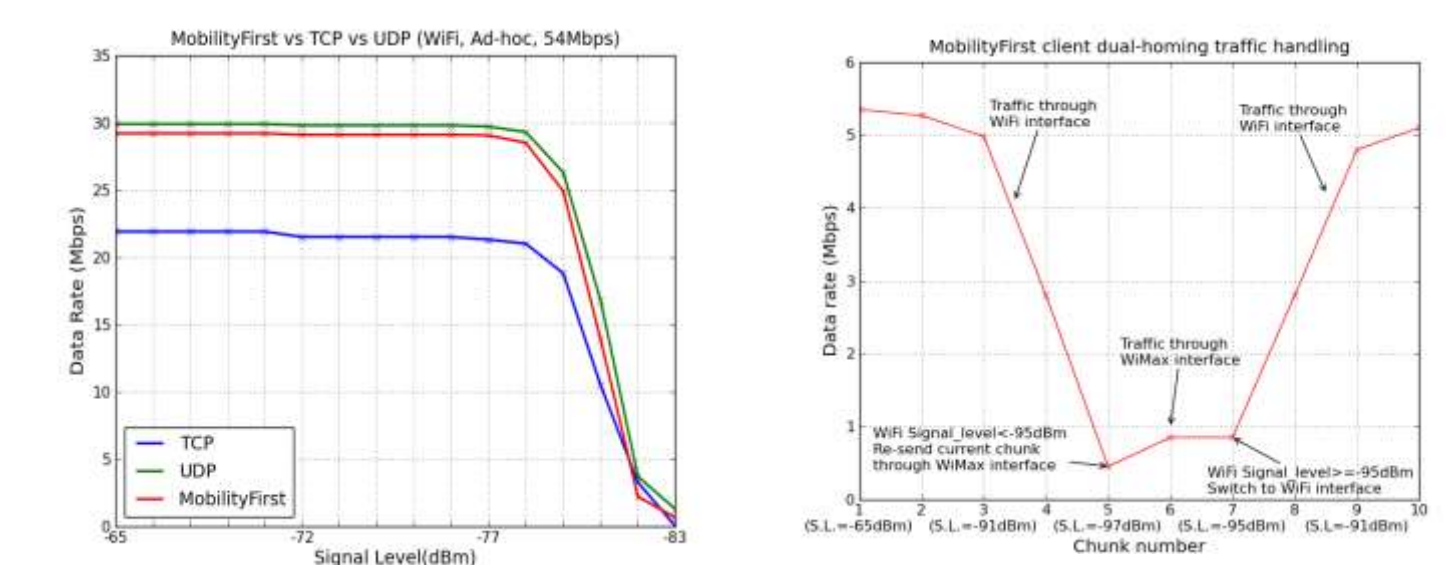
Mobility-Oriented Host Stack

Android/Linux MF Protocol Stack

- Network API
- Hop Protocol
- Dual homing (Wifi/WiMAX)
- Interface Usage Policy



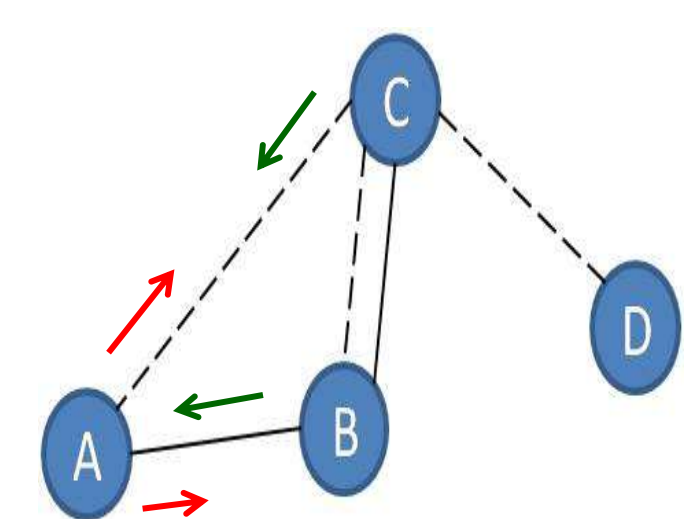
Periodic association message to Access Router reporting the binding state and policy; Access Router in turn reports to GNRS



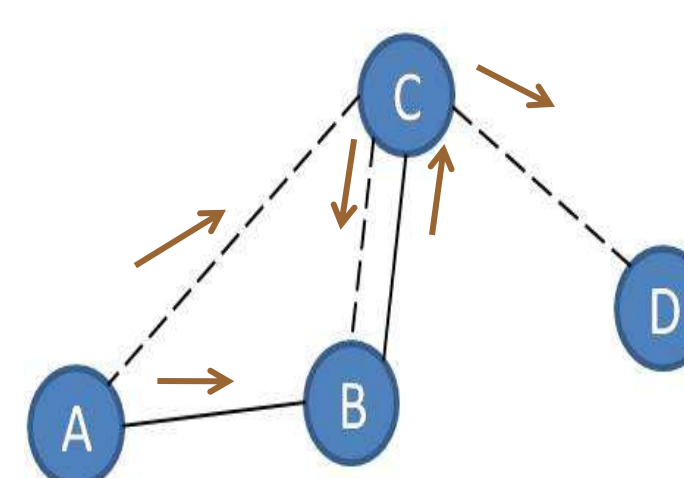
- One-hop performance comparison with TCP
- Best Performance policy with Wifi&WiMAX

Storage Aware Routing

- Up-to-date connection state of nodes in the partition
- Computed by exchanging the following messages:

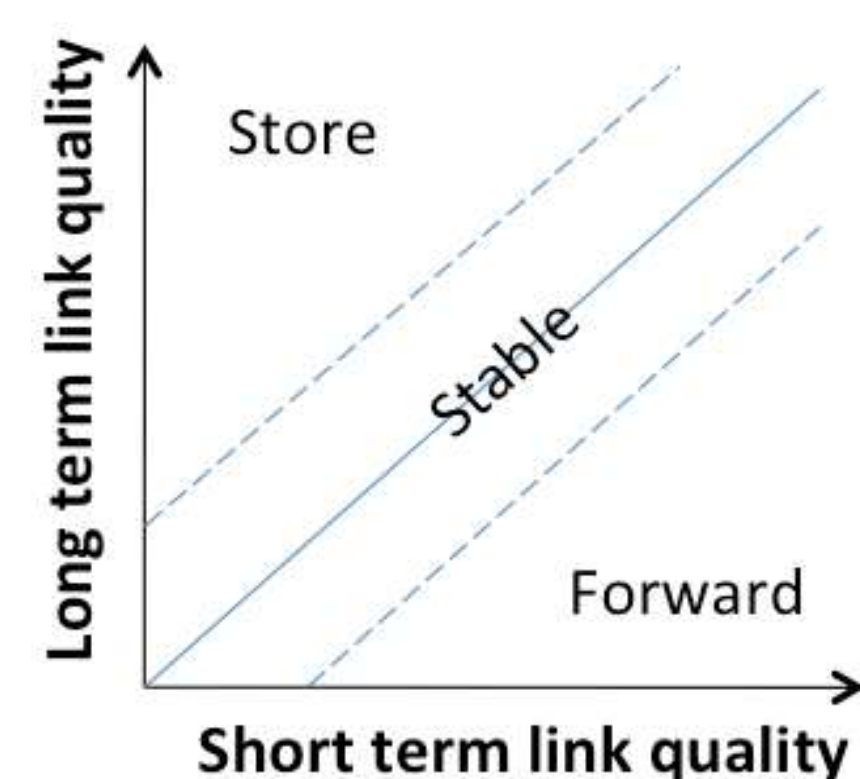


-- link probe (→)
-- ACK (←)
SETT=short term transmission time
LETT=long term transmission time = mean of SETTs



Node A floods link quality estimates of its neighbors

- For intra-partition graph, if (LETT of path > 1.1 * SETT of path)
 - Store the message
 - else
 - Forward



Global Name Resolution Service

- GUID is mapped to address space using consistent hashing function following algorithm 1

- The <GUID-Address> mapping is then stored by the organization that announces chunk of address containing the hash result.
- Every mapping is replicated at K random locations
- Requesters select the closest mapping

